

ANITA SELVARANGAME

COMPUTER SCIENCE STUDENT

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ABOUT

I am a 3rd year student at EPITA, in Paris and I am currently looking for a 5 months internship between September 2023 and January 2024. I am deeply interested in cybersecurity, AI, data science and web development but I'm also open to any opportunity.

EDUCATION

Notre-Dame de Bury 2014-2020

Middle school / High school Baccalaureate S option maths (with high honours)

Epita 2020-2025

Computer Science school - Anglophone Section

Dorset 2022

Computer Science school, Dublin 4 months international semester - Web development

PROJECTS

- Tiger 03/23-04/23 Compiler (C++)
 Project in groups of 4. Front-end compiler for tiger language.
 - JWS 02/23 Online game's backend (Java)
 Solo project. Creation of layers managing the game's backend in java using Quarkus and Hibernate ORM.
 - **42sh** 01/23 Creation of a UNIX shell C (C) Project in groups of 4. Creation of a lexer/parser, adaptation of built-ins, python test suite and versioning via git.
- **OCR** 10/21-12/21 Sudoku solver (C) Project in groups of 4. UI allowing the recognition and resolution of a sudoku grid.
- NYR 01/21-05/21 Video game (C#) Project in groups of 4. Creation of a 3D game using Unity. UI, map design, enemy AI, saves, multiplayer.

EXPERIENCES

Internship

Milkyway games Jun 2021 - Jul 2021

- Assistance in a video game development:
 Creation of menus
- Using Perforce and Unreal Engine (C++ and blueprints)

Summer Job

Trésor public Jun 2022 - Jul 2022

 Administrative position: filing, archiving, entering and processing mail

UPCOMING

- O BLSC 05/23-06/23 Électifs
 Blockchain and smart contracts. To learn to write and test our own smart contracts.
 - IIOS 05/23-06/23 Électifs IOS initiation. Initiation to Swift and realisation of a simple iOS application.
 - PING 06/23-07/23 IDE (JS)
 Project in groups of 4. Creation of an IDE, frontend and backend, according to a client's expectations.

SKILLS

O C/Git

O HTML / CSS / Docker

O Postman / Postgres / MongoDB

C# / Python / Java

O C++ / SQL / Unity / JS

O Perforce / Unreal Engine / Ocaml

LANGUAGES

French

English (Toeic: 950)

Spanish (B2)

Russian (A1)